Angular momentum evolution in Dark Matter haloes: a study of the Bolshoi and Millennium simulations

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ABSTRACT

We use three different cosmological dark matter simulations to study how the orientation of the angular momentum vector (AM) in dark matter haloes evolve with time. We find that haloes in this kind of simulations are constantly affected by a spurious change of mass, which translates into an artificial change in the orientation of the AM. After removing the haloes affected by artificial mass change, we found that the change in the orientation of the AM vector is correlated with time. The change in its angle and direction (i.e. the angle subtended by the AM vector in two consecutive timesteps) that affect the AM vector has a dependence on the change of mass that affects a halo, the time elapsed in which the change of mass occurs and the halo mass. We create a Monte-Carlo simulation that reproduces the change of angle and direction of the AM vector. We reproduce the angular separation of the AM vector since a look back time of 8.5 Gyrs to today (α) with an accuracy of approximately 0.05 in $\cos(\alpha)$. We are releasing this Monte-Carlo simulation together with this publication. We also create a Monte Carlo simulation that reproduces the change of the AM modulus. We find that haloes in denser environments display the most dramatic evolution in their AM direction, as well as haloes with a lower specific AM modulus. These relations could be used to improve the way we follow the AM vector in low-resolution simulations.

Key words: large-scale structure of Universe - statistical - data analysis

1 INTRODUCTION

Semi-analytic models (SAMs) are an efficient and accurate way to populate large volume simulations with galaxies (Lagos, Cora & Padilla 2008; Lagos et al. 2012; Baugh 2006), but in most cases, this hampers their ability to resolve halo and galaxy properties that are important for small-scale physical processes, such as star formation and feedback. For example, some models relate the star formation rate and the mass loading of stellar-driven winds to the density of gas in the galaxy disc (Croton et al. 2006; Lagos, Lacey & Baugh 2013), which critically depend on the ability of models to compute the sizes of galaxies. Typically models do the latter by assuming conservation of angular momentum (AM), from which a good measurement of the AM of dark matter haloes is crucial (e.g. Cole et al. 2000). This is usually done following Mo, Mao & White (1998, MMW) who used detailed numerical simulations of the process of gas cooling, to find a simple analytic relation between the sizes of galaxies and the specific AM (sAM) of halos that could be used by simpler models. Thus, this relation implies that we need to be able to measure the AM of haloes, which cannot be accurately performed for structures traced by less than ~ 1000 particles (Bett et al. 2010). Most SAMs use merger

trees that use as few as 20 particles to define dark matter halos (e.g. the Millennium and Millennium-II simulations; Springel et al. 2005; Boylan-Kolchin et al. 2009), especially in large volume simulations.

There are two possible solutions for this problem. The simpler one is to use a sufficiently high-resolution simulation to limit the SAM to populate haloes with at least 1000 particles, as it is done by Guo et al. (2011). But in large volume simulations, this would imply very poor sampling of the dark matter halo mass function, with the smallest haloes having masses of $\approx 10^{12} \,\mathrm{M}_{\odot}$ (e.g. in the Bolshoi simulation, Klypin, Trujillo-Gomez & Primack 2011). Another solution is to use Monte-Carlo simulations to follow the evolution of the AM of haloes, which in turn can be used to obtain the AM of galaxy discs using MMW. This approach was adopted by Padilla et al. (2014, see also Lagos et al. 2014, 2015), where a SAM uses the merger trees of haloes defined with as few as 10 particles, but does not attempt to use the measured halo AM. It rather adopts a Monte-Carlo approximation relating changes in the AM to changes in the mass of the halo, also separating halo mass accretion between smooth accretion and mergers. This approximation provides an accurate prediction of the relative orientations of gas and stellar discs in observations of early-type galaxies (Lagos et al. 2014, 2015).

In this work, we expand the analysis of the evolution of AM of haloes including not only the change in direction of the AM vector of haloes, but also the relation between changes taking place at different times throughout the life of a halo. We provide relations that can be used to improve the modelling of the AM of haloes in simplified models of galaxy formation, including SAMs, but also applicable to the subhalo abundance matching (SHAM, Kravtsov, Gnedin & Klypin 2004; Vale & Ostriker 2006; Conroy, Wechsler & Kravtsov 2006) or the halo occupation distribution (HOD, Jing, Mo & Börner 1998; Peacock & Smith 2000) type modelling.

2 THE DARK MATTER SIMULATIONS

In this work we use three different dark matter simulations. The Bolshoi simulation (Klypin, Trujillo-Gomez & Primack 2011), the Millennium simulation (Springel et al. 2005, hereafter MS-I) and the Millennium-II simulation (Boylan-Kolchin et al. 2009, hereafter MS-II). The properties of these simulations are listed in table 1. The Bolshoi simulation was run with an Adaptive-Refinement-Tree (ART) code, which is an Adaptive-Mesh-Refinement (AMR) type code (see Kravtsov, Klypin & Khokhlov 1997 and Kravtsov 1999 for a description of the code), while the MS-I and the MS-II were run with GADGET-2 and GADGET-3 (Springel, Yoshida & White 2001; Springel et al. 2005), respectively, and a TreePM code.

The Bolshoi simulation adopted a WMAP-5 cosmology ($\Omega_{\rm b}$ =0.045, $\Omega_{\rm M}$ = 0.27, Ω_{Λ} = 0.73, h = $H_0/100$ = 0.7, $n_{\rm s}$ = 0.95, $\sigma_{\rm 8}$ = 0.82) while the Millennium simulations adopted a WMAP-1 based cosmology $\Omega_{\rm b}$ =0.045, $\Omega_{\rm M}$ = 0.25, Ω_{Λ} = 0.75, h = $H_0/100$ = 0.73, $n_{\rm s}$ = 1, $\sigma_{\rm 8}$ = 0.9). The difference in cosmology between the models should not cause significant differences in the results we present here.

The most relevant difference between the halo catalogues from these simulations is the halo finder algorithm and the merger trees used. The Millennium simulations use a Friends-of-Friends (FoF) group-finding algorithm (Davis et al. 1985). The haloes are identified in each simulation output (snapshot) and contain a minimum of 20 particles. The halos in consecutive snapshots are connected to build merger trees. The Bolshoi simulation uses the Rockstar halo finder algorithm (Behroozi, Wechsler & Wu 2013) and Consistent Trees (Behroozi et al. 2013) to build merger trees. The latter codes are thought to improve both the completeness (through detecting and inserting otherwise missing halos) and purity (through detecting and removing spurious objects) of both merger trees and halo catalogues (Behroozi et al. 2013). These latter qualities are desirable for studies of the evolution of the AM vector.

Another important difference between the two halo catalogues is the amount of snapshots available and length of the timesteps. The MS-I and MS-II have 63 and 67 snapshots available, respectively, between z=127 to z=0. The length of the timesteps varies to allow a better time resolution at low redshifts. The Bolshoi simulation has 181 snapshots from z=14 to z=0. In Bolshoi, these snapshots are normally separated by $\Delta a=0.03$ (the expansion factor) between a=1 to a=0.8 and $\Delta a=0.06$ at earlier snapshots for most cases.

The haloes from the Millenium simulations were obtained

Simulation	$N_{ m P}$	$m_{\rm P}/h^{-1}{\rm M}_{\odot}$	L/h^{-1} Mpc
Bolshoi	2048 ³	1.4×10^{8}	250
MS-I	2160^{3}	8.61×10^{8}	500
MS-II	2160^{3}	6.88×10^{6}	100

Table 1. Parameters of the Bolshoi, Millennium and Millennium II dark matter simulations. N_P represent the number of particle for each simulation, m_P the mass of these particles and L is the length of the simulations' periodic boxes.

from the German Astrophysical Virtual Observatory (GAVO)¹, while the haloes from the Bolshoi simulation were obtained from Behroozi's personal webpage².

3 HALO ANGULAR MOMENTUM AND SELECTION

The AM vector of a dark matter halo is computed summing the cross product of the dark matter particles position with respect the halo center of mass $(\vec{r} - \vec{r}_{COM})$ and their momentum vector with respect to the halo center of mass $(m(\vec{v} - \vec{v}_{COM}))$, where m is the mass of the particle),

$$\vec{J} = \sum_{i} m_i (\vec{r}_i - \vec{r}_{COM}) \times (\vec{v}_i - \vec{v}_{COM}).$$
 (1)

To ensure an accurate measurement, we impose a minimum number of particles per halo of 1000 particles. Whenever we follow a halo through different snapshots, we require the halo to satisfy this limit at all redshifts, effectively increasing the final, low redshift halo mass of samples of haloes followed through longer periods of time. A less conservative value for the minimum number of particles required to robustly measure the angular momentum of dark matter haloes has been recently proposed by Benson 2017 (i.e., 40,000 particles). To show the effect of a higher cut in the number of particles, most of the plots in this work will include the results for halo samples with different number of particles.

Before a halo undergoes a merger, and when it is not the largest halo in the merger (i.e. it is not part of the main progenitor branch of its descendants) or when the halo suffers a flyby, it loses a considerable number of dark matter particles. These losses, which can be driven by numerical errors due to the halo finder rather than to an actual mass loss, can seriously affect the AM direction of the halo. In several cases, this mass loss is followed by a mass gain as the halo orbits away from the main halo (Jiang et al. 2014). This mass gain is also not of a physical origin. From this point on, we will refer to this type of mass variations as spurious mass changes. In this work, we are only interested in the change of angle of the AM caused by smooth accretion of individual dark matter particles, or by mergers with smaller haloes. To ensure this we only use haloes that are part of the main progenitor branch and have a descendant at z=0. We acknowledge that halo mass can decrease due to different effects such as tidal stripping and flybys, and these effects will also be included in our analyses.

http://gavo.mpa-garching.mpg.de/portal/

http://www.slac.stanford.edu/~behroozi/Bolshoi_Catalogs/

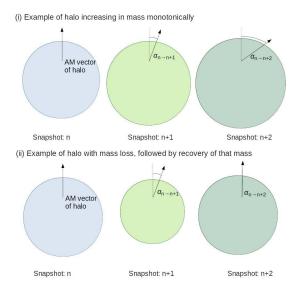


Figure 1. Schematic showing examples of the change in direction of the AM of haloes due to real mass increase, for example, due to smooth mass accretion (top panel), and spurious loss of mass for a snapshot, that is later recovered by the halo (bottom panel). The angles $\alpha_{n \to n+1}$ and $\alpha_{n \to n+2}$ are shown in the middle and right hand circles. Here each circle represents a DM halo at a given time and its size represents mass, while the solid arrows show their AM vector. The dotted lines in the middle and right hand circles represent the AM vector at the snapshot n.

3.1 Defining the cleaned halo samples

In this section we study the change of the AM of haloes in pairs of consecutive snapshots, n, n+1. We use the angle subtended by the AM in the snapshots n and n+1, $\Delta \alpha$, as a way to detect spurious changes. If the particles a halo appears to lose are recovered later, the measured AM will show a sudden change at the moment of particle loss, to then go back practically all the way to its previous value once the particles are regained by the halo. In the top panel of Fig. 1 we show schematics of what we would expect for a real change in the direction of the AM vector in dark matter halos due to a systematic change in mass, while in the bottom panel of Fig. 1 the schematic shows the effect of spurious mass loss for a timestep, that is later recovered, causing the AM vector to return to its original value.

Fig. 2 shows the effect of spurious mass changes in the change in direction of the AM of halos. The left panel shows the angle subtended by \vec{J} between two non-consecutive snapshots (leaving one snapshot in between). We refer to this angle as $\alpha_{n\to n+2}$. We show its value as a function of the angle subtended by the AM in the two pairs of consecutive snapshots that result from using the intermediate one, $\alpha_{n\to n+1}$ and $\alpha_{n+1\to n+2}$. The results are shown for the Bolshoi and the MS-I simulations (top and bottom panels). The results for MS-II look very similar to those in MS-I.

The left panels show very small values of the angle subtended by the AM vector at n and n + 2, showing that the large variations between snapshots n and n + 1 are cancelled out by those between n + 1 and n + 2, indicating a spurious change of the AM vector, which is not as apparent once more than two consecutive snapshots are examined.

This is the case for all the simulations studied here (including MS-II not shown in the figure) and all halo mass ranges. We find that the haloes that suffer from this effect tend to lose mass and then recover it back again usually after one or two snapshots. However,

we notice that there are extreme cases where haloes can lose and recover mass several snapshots later.

This loss and later recovery of matter are caused when the halo finder algorithm stops associating a portion of dark matter particles as part of the main halo, a problem that can be present throughout several snapshots. The inverse process (an introduction and later extraction of particles) is also common and also produces this effect. This can be caused by flybys, tidal stripping, and virialization. As was mentioned above, the ROCKSTAR algorithm tries to avoid this effect by looking at a number of snapshots to the past and future to avoid including (or removing) particles that do not (do) belong to the halo. Indeed, haloes in the Bolshoi simulation (where the ROCKSTAR algorithm was applied) are less affected by this problem.

To avoid the spurious effects driven by these haloes in our study, we create a halo sample where haloes that have suffered a significant change in mass and then are seen to recover it (or lose it again) are removed. We refer to this sample as the "clean halo sample". To make it to this sample haloes must satisfy the relation,

$$|\Delta M_{n\to n+1} + \Delta M_{n+1\to n+2}| > C(|\Delta M_{n\to n+1}| + |\Delta M_{n+1\to n+2}|),$$
 (2)

where C is constant set equal to 0.1 in the Bolshoi simulation and to 0.3 in MS-I. If $\Delta M_{n\to n+1} \sim -\Delta M_{n+1\to n+2}$, we remove the halo from the sample. To avoid removing haloes that had no accretion, and whose change in mass is only due to numerical noise in the halo finder algorithm we use the condition that both, $\Delta M_{n\to n+1}/M_{n+1}$ and $\Delta M_{n+1\to n+2}/M_{n+2}$ are below 10^{-3} to include a halo in the sample. These values are selected so as to minimise the impact of the rejected haloes in the main results presented throughout this paper.

The middle panels of Fig. 2 show the results for the cleaned halo sample. We notice that for both simulations, the angles of the AM vector change in the diagonal are now larger than in the left panels, effect this is particularly strong for the Bolshoi simulation. This can be compared to the right panels of the figure where we choose a random orientation for the change of the AM vectors of haloes (i.e. with no coherence in the direction in which the AM vectors are moving towards between consecutive snapshots). The similarity between the middle and right panels indicates that most of the changes of AM in the haloes appear to be mostly uncorrelated. However, as can be seen by in Fig. 3, where we compare the middle and right panels of Fig. 2, there are deviations between the two, as the angle between angular momenta of snapshots n and n + 2 is slightly smaller in the measured case than when the direction is randomly chosen. This indicates that the change of direction could be non-Markovian. We present a more detailed analysis in the following sections to quantify this more accurately.

4 STATISTICS OF AM VECTOR CHANGE IN DARK-MATTER ONLY HALOES

In this section, we search for statistics of the rate of change of AM of haloes both, in their amplitude and direction. Our aim is to produce a set of lookup tables that can then be adopted in simple models of galaxy formation such as SAMs, to include a physical evolution of the AM of galaxy host halos that is also numerically robust. We study the change of direction of the AM in two steps. First we will concentrate on the angle subtended by the AM of a halo in pairs of snapshots. Then we will study how correlated the changes in the AM are throughout the lives of DM haloes.

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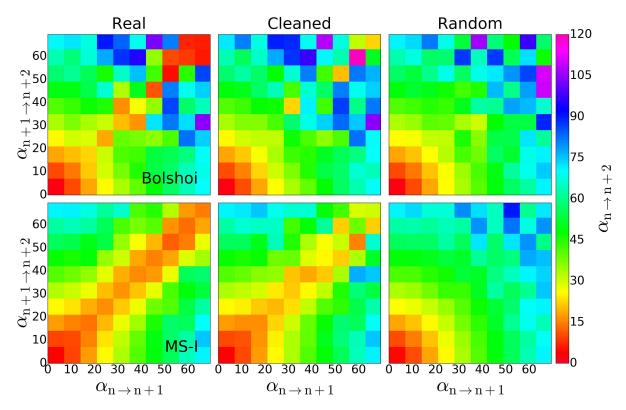


Figure 2. Left panels: The angle between the AM of halos in consecutive snapshots n + 1 and n + 2, as a function of the angle between the AM of halos in snapshots n and n + 1. Pixels are coloured by the median angle subtended by the change of the AM vector suffered by haloes between a fixed snapshot "n" and their descendants in two future snapshots ($\alpha_{n \to n+2}$, see the colour bar for the scale), for the Bolshoi (top panels) and the Millennium (bottom panels) simulations. The n + 2 snapshots shown correspond to z=0. Middle panels: same as left panels, but taking out all haloes that in snapshot n + 2 recover mass they lost in the previous snapshot (possibly just noise in the total halo mass rather than actual mass change). Right panels: same as the left panels, but for a Monte Carlo halo sample forced to have the same change of angle of their AM vector as the real haloes; each change of angle is randomly oriented with respect to the previous change of angle.

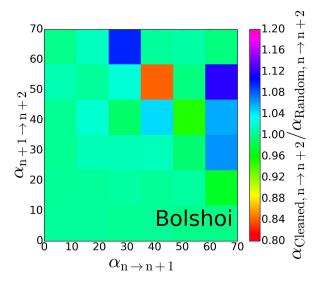


Figure 3. The ratio between the top middle panel of Fig. 2 $(\alpha_{n\to n+2}$ for the cleaned halo sample) with the top right panel of Fig. 2 $(\alpha_{n\to n+2}$ for the random halo sample).

4.1 Evolution in the direction of the AM vector

The top panel of Fig. 4 shows the median cosine of the angle subtended by \vec{J} measured at a lookback time of 8.5 Gyrs and at a

later lookback times "t". Coloured lines represent a different number of particles per halo as indicated in the figure description. The black line represents the full galaxy population. This choice of line colours will be used in several other figures of this paper. As can be seen, the most massive haloes tend to deviate more from its original AM compared to the less massive samples. This measurement is not affected by the spurious mass changes discussed in the last chapter since we measure difference among several snapshots and not consecutive ones.

The grey line shows the predictions of the random orientations case. In this case, the angular separation is lower than measured in the simulation. This confirms that the change in the direction of \vec{J} is correlated in time, and not randomly oriented. The case of random orientations for low and high halo masses have a similar behaviour (not shown in the figure). The ratio between the median angular separation of haloes and their counterpart of the random case is shown in the bottom subpanel of Fig. 4.

Fig. 5 is similar to Fig. 4, except that we only show haloes with no spurious mass changes in any of the 121 snapshots at lookback time 8.5Gyr or later in the Bolshoi simulation. The latter is a very restrictive selection and thus we remove most of the halos of the simulation, but the remaining haloes represent a clean sample with little numerical artefacts. We notice that the random case shows departures from the initial direction of the AM that are larger than in Fig. 4. This is due to the lower amount of false angle changes. These false changes of angle do not affect the total change of angle (as is shown in Fig. 5) but affect the mock random sample by

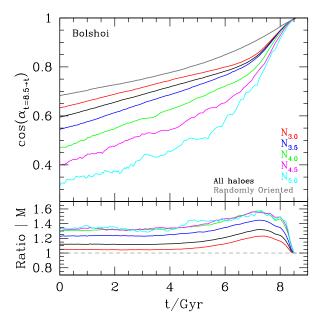


Figure 4. The top panel shows the median change of direction of the AM vector suffered by haloes between a lookback time t=8.5 Gyrs and their descendants at a lookback time "t" in the Bolshoi simulation. The black line represents the median of the full halo population. The colour lines represent different numbers of particles per halo, N3, N3.5, N4, N4.5 and N5, corresponding to $10^3 - 10^{3.5}$, $10^{3.5} - 10^4$, $10^4 - 10^{4.5}$, $10^{4.5} - 10^5$ and more than 10^5 particles respectively at lookback time t=8.5 Gyrs. The grey line represents the median change of direction of a Monte Carlo generated halo evolution which uses the actual measured changes of direction as the real halo sample, but randomly oriented (as the right panels of Fig. 1). As a reference, the 20th and 80th percentile of the distribution for the black line (all haloes) have a value of 0.08 and 0.94 at t=4Gyrs, and -0.11 and 0.9 at t=0Gyrs. Bottom panel: the ratio between the measured direction changes and the Monte Carlo result (random orientations).

increasing total angle separation in time. The results for haloes of different masses show a larger angular separation than in the case of using all haloes (Fig. 4). Even when adopting different parameters for Eq. 2, and also trying different recipes to clean spurious mass changes in the sample, the result remains qualitatively similar. Cleaning the cases of spurious mass changes affect primarily the results for the low mass haloes, making them depart more strongly from their initial AM direction.

Fig. 6 shows the median change of angle of \vec{J} for the MS-I (top) and the MS-II (bottom). For both simulations, the random case (presented also in grey line) shows a larger angular separation than measured for low mass haloes (and for the full sample). This could be easily misinterpreted as the change of angle of \vec{J} in these simulations being uncorrelated (or even anticorrelated). But the cause behind this result is the spurious mass change of haloes due to numerical noise affecting the random sample. Once the mass is recovered the AM mostly goes back to its original direction, an effect that is not present in the random case. This is the same effect that caused Fig. 5 (the angular separation of the cleaned sample of the Bolshoi simulation) to show larger differences than Fig. 4 (same as Fig. 5, but for the full halo population).

The question remains on whether the change of direction of the AM vector is related to the mass of the haloes, or a numerical effect produced by the difference in a number of particles sampling the mass distribution in the haloes. To answer this we also show in the bottom panel of Fig. 6 on dashed lines the haloes from the

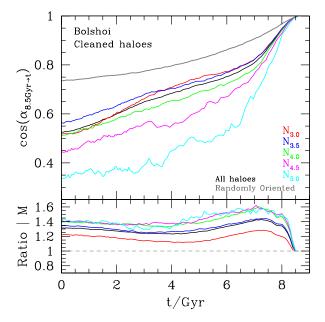


Figure 5. Same as Fig. 4 but for a selection of haloes that are not affected artificial mass changes (cleaned halo sample, see section 3.1 for more details).

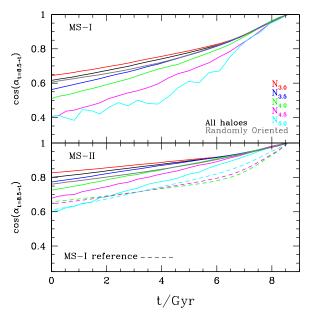


Figure 6. Same as the main panel of Fig. 2 but for the MS-I (Top) and MS-II (Bottom). The dashed lines in the bottom panel show the MS-I results for the same mass ranges in the three most massive bins in MS-II, for comparison.

MS-I simulation, for ranges of particles that correspond to equal mass ranges of MS-II samples. Since the volume of the MS-II is smaller, this can only be done for the three most massive samples. To be able to do this comparison we use haloes with at least 80 particles. Also, the most massive sample includes MS-I haloes with masses corresponding to 10⁵-10^{5.5} particles per halo in the MS-II. There is no agreement between the behaviour of haloes of similar mass in the MS-I and MS-II simulations, regardless of the mass range studied. In the case of the most massive sample shown in the

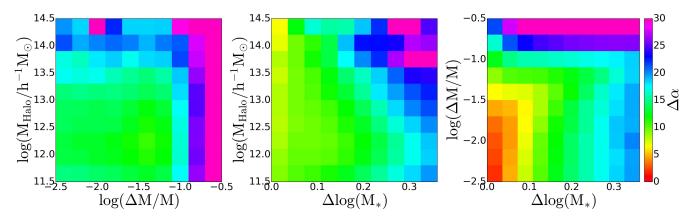


Figure 7. The median change of direction of the AM vector as a function of three factors: the halo mass (M_{Halo}) , the difference in M_* $(\Delta log(M_*))$ and the change of mass suffered by the halo between two redshifts $(\Delta M/M)$. The left panels show the dependence with respect to M_{Halo} and $\Delta M/M$, the middle panels show the dependence with M_{Halo} and $\Delta log(M_*)$, and the right panels show the dependence with respect to $\Delta M/M$ and $\Delta log(M_*)$. Whenever we compare two different properties, we select haloes with a value of the third halo property as close as possible to its median value, except for $\Delta log(M_*)$ where we select haloes with a value between 0.2 and 0.3. Haloes from all redshift ranges are used for these plots.

bottom panel for MS-I, the minimum number of particles is high enough to obtain accurate measurements of AM direction (a total of 800).

A possible reason for the difference is the environment, as while in MS-II the sample corresponds to the most extreme haloes, which probably live in the densest environments, in the MS-I simulation these haloes are actually the smallest ones which live in several different types of environments. This could indicate that mass is not the only property of the halo that is relevant for the evolution of \vec{J} , a subject we will come back to in Section 6.

Fig. 7 shows $\Delta \alpha$ as a function of combinations of halo mass $(M_{\rm Halo})$, the difference between the snapshots of the logarithm of the characteristic mass at redshift z $(\Delta log\ M_*(z))$ and the change of mass suffered by the halo in that time $(\Delta M/M)$, calculated as $(M_{\rm final}-M_{\rm initial})/M_{\rm final})$ for the Bolshoi simulation. We allow pairs of snapshots separated by up to 30 snapshots to allow larger redshift differences. Whenever we show values of $\Delta \alpha$ as a function of any two different properties, we do so by fixing the remaining variable to it corresponds to the median value, except for M_* , where we select haloes with $\Delta log\ M_*(z)$ between 0.2 and 0.3 (this is an arbitrary cut; we test other values finding similar trends as the ones shown here).

We use $\Delta log\ M_*$ instead of elapsed time, since we find that there is less redshift dependence of the results, i.e. the evolution of two haloes that evolve in a constant $\Delta log\ M_*$ at different redshift are similar compared to the evolution of two haloes that evolve during the same time at different redshifts. We also test other variables like the redshift, the expansion factor(a) the growth factor (a) the amplitude of the growing mode (a), but no property work as good as a0.

To calculate M_* , we follow a similar procedure of the one presented in Rodríguez-Puebla et al. 2016 to calculate the characteristic mass of halos just collapsing at redshift z (M_C). This is shown in Appendix A.

As can be seen $\Delta\alpha$ shows a strong dependence on the range of M_* and the mass variation, where a higher $\Delta\alpha$ takes place when the timestep is longer or the change of mass is larger, as expected. The halo mass shows little dependence with $\Delta\alpha$, where for small timesteps, high halo masses undergo a small change of angle. For long timesteps the relation reverses. This is consistent with the evo-

lution seen in $\Delta \alpha$ and the dependence on halo mass in the case where random orientations are applied.

4.2 Persistence of angular momentum changes

One of the aims of this paper is to find a way to follow the evolution of the AM vector in halo samples in low-resolution (or large volume) dark matter simulations. To do this it is not enough to reproduce the amplitude of the change of AM direction because, as we see with the mock random sample, this would correspond to the random case shown in Figures 4, 5 and 6, and it does not reproduce the behaviour followed by the AM vector of the haloes in our simulations. In addition to the amplitude of the change, we also need to reproduce the persistence of the direction of change in order to reproduce the evolution of \vec{J} in the long run. We need to quantify if when there is a change of AM between a given pair of snapshots, the following changes occur in a direction that is related to the previous one. That is, whether the projection of $\vec{j}_{m'} - \vec{j}_n$ and $\vec{j}_m - \vec{j}_{m'}$ over a plane perpendicular to $\vec{J}_{m'}$ of different pairs of snapshots n < m' < m are parallel or not. We define the direction (DIR) parameter as follows:

$$cos(DIR) = \hat{\Delta J_1} \cdot \hat{\Delta J_2},\tag{3}$$

$$\Delta J_1 = \hat{J}_n \cos(\alpha_1) - \hat{J}_{n-1},\tag{4}$$

$$\Delta J_2 = \hat{J_{n+1}} - \hat{J_n} cos(\alpha_2), \tag{5}$$

where α_1 and α_2 are the angle between $\hat{J_{n-1}} - \hat{J_n}$ and $\hat{J_n} - \hat{J_{n+1}}$, respectively.

A value of $DIR = 0^{\circ}$ indicates that the change of AM continues in the same direction (if we have a change of angle of 3° and 1° , the total change of angle will be 4°). A value $DIR = 180^{\circ}$ indicates anticorrelation (if we have changes of 3° and 1° , the total change of angle will be 2°). If the median DIR is 90° , the change of angles is random (as in our random case).

Fig. 8 shows DIR as a function of combinations of the halo mass, the change of mass, and the change of the logarithmic of $\Delta log(M_*)$, and as can be seen, it has a low dependence on the halo mass, where more massive haloes have smaller values of DIR (i.e. changes in angle are less correlated). The direction has also a strong dependence on $\Delta log(M_*)$ and $\Delta M/M$. Larger Δz and lower values

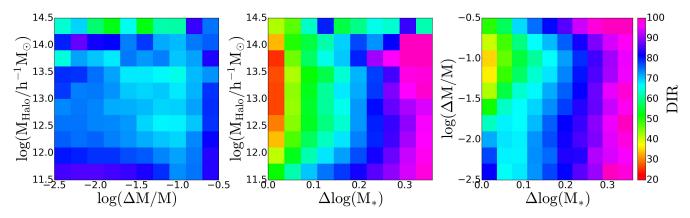


Figure 8. The median change angle between consecutive direction changes of the AM vector as a function of three factors: the halo mass (M_{Halo}) , the difference in the logarithmic of M_* $(\Delta log(M_*))$ and the change of mass suffered by the halo between two redshifts $(\Delta M/M)$. Panels are as in Fig. 7.

of $\Delta M/M$ imply larger DIR values, but the relation is not as clear as in Fig. 7.

4.2.1 Introducing persistence in a Monte-Carlo evolution of the angular momentum

A simple way to reproduce the median change of direction in a halo sample is to limit the allowed range of change of direction in the random case,

$$DIR < 2\langle DIR \rangle \equiv \phi,$$
 (6)

where ϕ is the maximum allowed angle of DIR, which by construction follows a uniform distribution (the mean of a random and uniform sample, $\langle DIR \rangle$, is simply half the value of ϕ). Fig. 9 shows the instantaneous change of direction of the AM vector in consecutive snapshots as a function of lookback time. The grey horizontal lines show the value corresponding to random changes with different values of ϕ . Notice the jump in measured halo AM changes at t=3 Gyrs, which is caused by a change in the simulation timestep. As can be seen, the different halo mass ranges show roughly constant values of DIR as a function of redshift, which indicates that the level of persistence in the direction of change of the AM vector is similar throughout the life of a halo, and much stronger for high mass objects. We will use the measured changes of DIR to interpolate a value of ϕ to apply to our random cases, in order to try and reproduce the observed evolution of the AM in a Monte-Carlo fashion.

We use the median change of angle and direction as a function of halo mass, interval of redshift and change in halo mass to attempt to reproduce the evolution of the AM vector.

5 MONTE CARLO EVOLUTION OF THE HALO ANGULAR MOMENTUM VECTOR

We develop a Monte Carlo mock random sample (MC-Halo sample from this point on), to predict the change in the angle and direction of the AM vector of a dark matter halo, using the Bolshoi simulation. We later test the resulting model on the MS-I.

To create this Monte-Carlo simulation, we measure the median change of angle and direction that affect a halo in the Bolshoi simulation as a function of its mass, its change of mass in a given

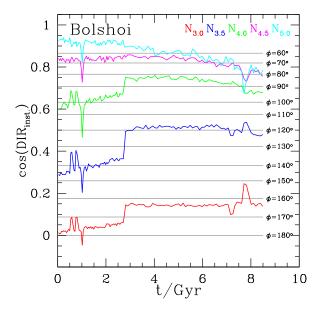


Figure 9. The angle between two consecutive changes of AM direction (taken throughout three consecutive snapshots) as a function of the lookback time (t) for different halo mass ranges as labelled. The halo mass and the timestep between snapshots have a strong influence in the change of direction; this is easily seen at $\sim 3Gyr$ (also in Fig. 7). The grey lines show the predictions of the random samples with a banning angle (ϕ) as labelled in the right part of the plot. By definition, the median direction of a mock random sample with a fixed banning angle will be not affected by the length of the timestep or the halo mass, and behaves as $\langle DIR_{inst.} \rangle = \phi/2$.

timestep and the change of M_* in that snapshot. To avoid the contamination of haloes that suffer from spurious mass changes, we use the cleaned halo sample to create this simulation.

The predictions of the angular separation since a look back time of 8.5 Gyrs for the full halo sample and for the cleaned halo samples for the are shown in the top and bottom panel of Fig. 10. To calculate the change of angle and the change of direction, we use time intervals in the Bolshoi simulation that are equal to 7 consecutive snapshots (similar to one MS-I snapshot time interval) to avoid the noise of the income and outcome of mass that typically affect haloes at short timescales. We manage to reproduce the evolution to 0.05 accuracy in $cos(\alpha)$ for most cases. We also test the performance of the MC-Halo sample run with tables that use all haloes

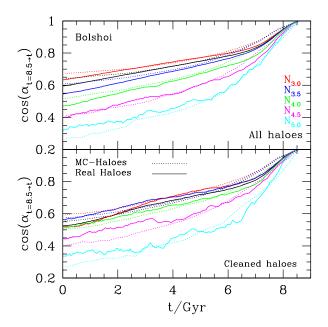


Figure 10. (Top) Similar as the main panel of Fig. 4. The predictions of the MC-Halo sample are shown as dotted lines. The change of angle and direction are calculated using the change of mass and redshift in consecutive snapshots. (Bottom) Same as the top panel, for but for the cleaned halo sample.

(and not only the cleaned halo sample) finding similar results to the ones presented here.

We test the performance of these tables by following galaxies at other initial times. The predictions of the angular separation since a look back time of 6.5 and 11.2 Gyrs for the cleaned halo samples are shown in the top and bottom panel of Fig. 11, respectively. We succeed at reproducing the evolution to 0.05 accuracy in $cos(\alpha)$ for an initial look back time of 6.5 Gyrs, and to 0.1 for an initial look back time of 11.2 Gyrs. Finally, in Fig. 12 we test our MC-simulation over the cleaned halo sample of the MS-I. The MC-Halo sample reproduces the same trends in the evolution of the angular separation of the real halo sample, but over predicts the angular separation by ~ 0.1 in $\cos \alpha$. This difference could be caused because the clean mechanism does not work properly on the MS-I, as it shows in Fig. 2. A constant income and outcome of mass will artificially move the AM vector of the MC-Halo sample from its original position, making halos appear to have DIR closer to random than they truly have, which is consistent with what is shown here. Nevertheless, we find that a difference of 0.1 in $\cos \alpha$ in 8.5 Gyrs of evolution is acceptable considering that this is a different simulation from the one we used to create the tables, with a different volume, resolution and that the haloes are identified with a different halo finding algorithm.

To provide a full evolutionary model of the AM vector of dark matter haloes, we also develop a Monte Carlo simulation that predicts the evolution of the modulus of the AM as a function of the same parameters used before. In addition, we use a modificated version of the relationship found by Catelan & Theuns (1996, hereafter C&T96) that links the modulus of the specific AM (sAM), |j|, with it halo mass. The model for the growth of the angular momentum of halos of C&T96 has been tested against modern dark matter simulations (e.g. Zavala, Okamoto & Frenk 2008; Book et al. 2011) and for hydrodynamic simulations (e.g. Zavala et al. 2016), and proved

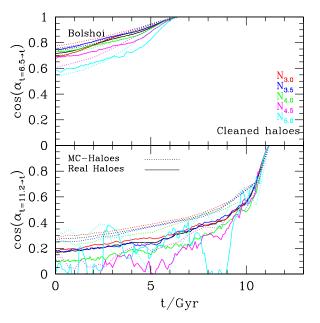


Figure 11. Similar as main to the bottom panel of Fig. 10, but for an initial time of 6.5 (top) and 11.2 Gyrs (bottom).

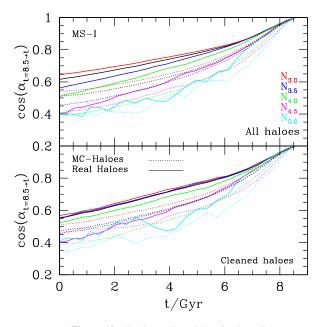


Figure 12. Similar as Fig. 10, but for the MS-I

to be a good approximation. This relation assumes that, for a fixed redshift

$$|j/h^{-1}Mpc \, km/s| = p \, (M/h^{-1}M_{\odot})^{q}, \tag{7}$$

with p and q constants. We can add a temporal dependence to p and q,

$$|j/h^{-1}Mpc \ km/s| = p(a) (M/h^{-1}M_{\odot})^{q(a)},$$
 (8)

with

$$log(p(a)) = \begin{cases} log(p_0) & \text{if } a > a_0 \\ log(p_1) (a - a_0) + log(p_0) & \text{if } a \le a_0, \end{cases}$$
(9)

and

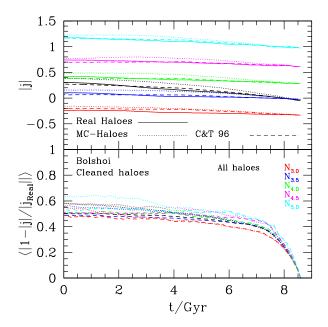


Figure 13. The top panel shows the median value of the sAM for haloed sample between a lookback time t=8.5 Gyrs and their descendants at a lookback time "t". The solid line represent the cleaned halo sample of the Bolshoi simulation, while the dotted and dashed line show the prediction of the MC-Haloes and from the equation 7-11 (C&T 96). The bottom panel show the average difference between the predicted modulus and the real modulus of the sAM vector.

$$q(a) = \begin{cases} q_0 & \text{if } a > a_0 \\ q_1 (a - a_0) + q_0 & \text{if } a \le a_0, \end{cases}$$
 (10)

Here, a is the expansion factor and p_0 , p_1 , q_0 , q_1 and a_0 are constants. This is slightly different to what is proposed in C&T 96, where they assume the value of q constant, close to 2/3 (expected power-law index in hierarchical cosmologies, MMW98). We fit the |j|-M relation for different values of the scale factor, and we found that $log(p_0)$, $log(p_1)$, q_0 , q_1 and a_0 are: -8.01, -0.77, 0.68, 0.09 and 0.71. This fit was done for values of a between 0.3 and 1. Liao et al. (2015) also look into the evolution of p and q finding similar trends to the ones found by us.

To create the MC-Halo sample, with either the tables or using the analytic expression, we assume that:

$$|j(t+\Delta t,M+\Delta M)| = \frac{|j_{pred}(t+\Delta t,M+\Delta M)|}{|j_{pred}(t,M)|}|j(t,M)|, \tag{11}$$

where j is the sAM of the halo and j_{pred} the predicted sAM using the method explained above. By doing this, we can maintain the dispersion of the |j| - M relation as we evolve the AM through time. This will also preserve most of the original spin distribution of haloes. The evolution of |j| since a look back time of 8.5 Gyrs and the prediction of the MC-Halo sample using the tables and the modify expression of C&T 96 is shown in the top panel of Fig. 13. We successfully reproduce the evolution of the median value of the sAM modulus of Bolshoi halos to an accuracy better than 10% for the modified version of C&T 96, and 20% for the MC-Halo sample. When we compare the evolution obtained via these two methods with individual haloes (instead of the median growth), we notice that our prediction differs on average by 60% (50%) in 8.5 Gyrs of evolution for the MC-Halo (C&T 96) samples, as is shown in the bottom panel of Fig. 13. This is acceptable if we consider that both techniques follow the modulus of |j| in a statistical way.

A public version of the tables used in all these calculations, and the code necessary to create an MC-Halo sample are now publicly available in https://github.com/hantke/J_Tables

6 DEPENDENCE WITH ENVIRONMENT

As was noted previously when analysing Fig. 6, there is a strong difference in the evolution of the direction of the AM of haloes of equal mass in simulations with different resolution/volumes. The haloes in the MS-I showed a stronger change of direction than those in MS-II of similar mass. We pointed out that this could be due to the environment since in the MS-II such haloes correspond to the most massive ones, which probably lie in knots of the cosmic web, whereas in MS-I the haloes being compared can lie on more diverse environments.

In this section we study this issue using the Bolshoi simulation, classifying the environment of haloes into voids, walls, filaments and knots, using the T-Web algorithm (Forero-Romero et al. 2009; Hoffman et al. 2012) publicly available in the CosmoSim virtual observatory³. The T-Web is defined as the Hessian of the gravitational potential, and is computed on a 256^3 cubic grid, which in the case of Bolshoi corresponds to cells with $\sim 1h^{-1}Mpc$ a side. The tensor has three real eigenvalues in each grid. If 3, 2, 1 or 0 of those eigenvalues are above a given threshold, then the grid is classified as a knot, filament, wall or void, respectively. We choose 0.6 as the value of the threshold. The T-Web was calculated only at z=0, the environment of the haloes was assigned depending on the location of haloes at z=0.

Fig. 14 shows the evolution of the direction of the AM of haloes since lookback time of 8.5 Gyrs for haloes that at z = 0 lie in voids and knots. We find that haloes in knots (dashed line) tend to show larger deviations from their starting point, i.e. more persistent AM changes, than the average (solid line), and even more so compared to haloes living in voids (dotted line).

We notice that there are no haloes in the three most massive bins that reside in voids, which is to be expected in underdense environments. Haloes in filaments and walls show an intermediate behaviour to those in void and knots, the two more extreme kinds of environments. The evolution of the AM is therefore strongly dependent on environment.

A more detailed study of the influence of the environment in the evolution of the AM vector in dark matter simulations is being done by Forero-Romero et al. in prep. In this paper, the authors will study how the direction and modulus of \vec{J} are affected by the different definition of environment available in the literature.

7 OTHER DEPENDENCIES AND SYSTEMATICS

Apart from the environment, we are interested in revealing other dependencies on intrinsic properties, such as the amplitude of the AM. Fig. 15 shows the angular separation of haloes between a lookback time of 8.5 Gyrs and their descendant at a time "t" for haloes in the lower and higher 20 percentiles of $|\vec{J}|$ (shown in dotted and dashed lines, respectively). The angular separation of \vec{J} between these two snapshots shows a strong dependence on its modulus. We find differences between these two bins of $|\vec{J}|$ of around 0.4 in $cos(\alpha)$ regardless of halo mass. This dependence is also valid for the sAM as we are comparing haloes of equal mass. Haloes with

³ www.cosmosim.org/

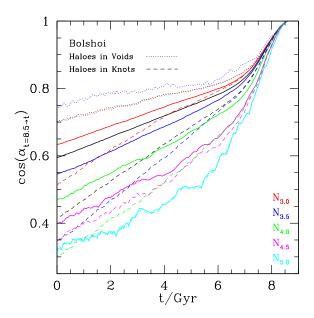


Figure 14. Similar to the main panel of Fig. 4. Haloes that at z=0 are located in knots and voids are shown in dotted and dashed lines respectively. The definition of knots and voids are done using the T-Web algorithm as is explained in section 6.

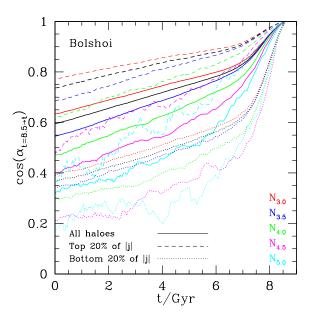


Figure 15. Similar to the main panel of Fig. 4. Halos that have the 20% lowest and higher AM modulus are shown in dotted and dashed lines respectively.

lower AM show a higher angular separation with their initial position compared to the haloes with a higher AM. Along with the previous tables of α and the direction as function of the halo mass, the redshift interval and the change of halo mass, we publish α and the direction as a function of these properties plus the modulus of the sAM so that this can be used in the generation of mock halo samples using the spin distribution of the dark matter haloes (Gardner 2001).

SUMMARY AND CONCLUSIONS

We studied how the orientation and the modulus of the AM vector evolve in time. We use three dark matter simulations (the Bolshoi simulation, the MS-I and the MS-II) and select haloes with a minimum of 1000 particles to have a good measurement of the AM vector. We found that there exist physical and numerical factors that affect the evolution of the AM vector. Here we summarise the main conclusions of our work:

- Haloes are affected by spurious changes of mass. This is present in all the simulations studied here, but strongly on the MS-I and the MS-II (where haloes were identified using solely the position distribution of particles). These changes of mass cause artificial slews on the AM vector of haloes. By cleaning the haloes affected by spurious mass changes (using Eq. 2), we also remove from the sample many low mass haloes that have a more passive evolution of their AM vector direction. We test other ways of cleaning these haloes, but in all cases, the resulting effect is the removal of haloes that have a passive evolution. These effects (the spurious mass changes and the biased cleaning method) should be taken into account before using the AM direction coming from any dark matter simulation.
- We measure the angle separation that affects an AM vector in time. We found that this angle separation is larger than the one obtained from uncorrelated direction changes in consecutive snapshots (i.e. random walks; we refer to this as the mock random sample). This means that the change in the direction of the AM vector is correlated in time. We also found that more massive haloes have a stronger correlation in the evolution of their AM direction.
- The change of angle that affects the AM vector has a strong dependence on the mass change suffered by the halo, as well as the time interval in which this change of angle occurs (expressed by the change in M_*). The angle of change of the AM vector displays a weak dependence on halo mass.
- The change of direction that affects the AM vector has a strong dependence on the change of mass that affects the halo, the change of M_* in which this change of angle occurs and also the halo mass.
- Using the dependence mentioned above and the Bolshoi simulation, we create a Monte Carlo mock random sample (MC-Halo sample), capable of inferring the change of angle and the change of direction of the AM vector. With this simulation, we reproduce the angular separation since a look back time of 8.5 Gyrs to today with an accuracy of 0.05 in $cos(\alpha)$ for most cases. The performance of this MC-Halo sample is much better than the case in which we follow the change of angle between consecutive snapshots in an exact way, but without making use of the information of the change of orientation (equivalent to the randomly oriented case of Fig. 4, Fig. 5, Fig. 6). In this case one underpredicts the total evolution of the orientation of the angular momentum and and can hardly distinguish between the evolution of haloes of different masses.
- We test our MC-Halo sample on the MS-I simulation. We were able to reproduce the general behaviour of the evolution of the angular momentum vector with an accuracy of ~ 0.1 in $cos(\alpha)$. These predictions are not as good as for the Bolshoi simulation, but this is due to the merger trees, halo mass range, resolution and halo finder algorithm applied to this simulation being different to the Bolshoi simulation, the one used to make the MC look-up tables. However, the predicted evolution of the vector is still very well reproduced, and we consider it to be a better alternative to using the angular momentum vector measured with a small number of particles (as it has been traditionally done in semi-analytic models).
 - We also created a MC-Halo sample that reproduces the evolu-

tion of the modulus of the SAM of haloes, along with an analytic expression based on the work of C&T96. We reproduce the modulus of \vec{j} since a look back time of 8.5 Gyrs to the present day with a precision of more than a 90% for the cleaned halo sample.

- The environment has a strong role in the evolution of the AM vector direction. Haloes in denser environment show a wilder evolution in the direction of their AM vector $(cos(\alpha) = 0.42 \text{ in a } 8.5 \text{ Gyrs evolution})$, compared to the median angle separation $(cos(\alpha) = 0.59)$ and the change suffered by halos in low density environments $(cos(\alpha) = 0.7)$. The latter holds even at fixed halo mass.
- The evolution of the AM vector direction is also strongly correlated with the amplitude of the AM vector. Haloes with higher AM modulus show a weaker evolution of their direction. For an 8.5 Gyrs evolution, we found a difference in the angular separation of the AM vector of around 0.4 in $cos(\alpha)$ regardless of halo mass.
- The main trends reported here for haloes with different numbers of particles appear to be the same. There is a dependence in most of the relations with halo mass, but this dependence is smooth with no obvious discontinuities that suggest resolution and/or numerical limitation. Thus, if we apply a more conservative cut in the number of particles than the one used throughout the paper (eg. 40,000 particles as suggested by Benson 2017), the main conclusions of this work would remain unchanged.

The results found in this work show that the evolution of the direction of the AM vector is quite complex but that can be well described by the relative mass change and time in which the accretion happens. Using that dependence, we constructed look up tables that can be used to produce Monte-Carlo simulations of the evolution of the AM vector of halos in low-resolution simulations. This model can be added to any model that makes use of halo merger trees, such as SAMs, HODs and SHAMs, regardless of the halo finder algorithm or the minimum number of particles used for identification in their dark matter simulations. This method provides an alternative to using direct measurements performed with small numbers of particles (< 1,000). This new method is more accurate as it suffers less from shot noise (to the extent that the mass of halos suffers), and is able to describe the evolution of the angular momentum amplitude and direction, including AM flips and slews that are important for the evolution of disk sizes and associated phenomena, i.e. star formation rates, disk instabilities, merger driven starbursts and stellar feedback.

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APPENDIX A: CALCULATION OF M_*

Here we present the procedure to calculate M_* , following the work of (Rodríguez-Puebla et al. 2016) for the calculation of M_C :

$$\sigma(M_*, a) = 1,\tag{A1}$$

where a is the expansion factor and $\sigma(M)$ is the amplitude of perturbations calculated as

$$\sigma^{2}(M) = \left(\frac{D(a)}{D(1)}\right)^{2} \frac{1}{2\pi^{2}} \int_{0}^{\infty} k^{2} P(k) W^{2}(k, M) dk. \tag{A2}$$

Here, P(k) is the power spectrum of perturbations, W(k, M) is the Fourier transform of the real-space top-hat filter corresponding to a sphere of mass M, and D(a) is the amplitude of the growing mode

$$D(a) \equiv a \ g(a) = \frac{5}{2} \left(\frac{\Omega_{M,0}}{\Omega_{\Lambda,0}} \right)^{1/3} \frac{\sqrt{1+x^3}}{x^{3/2}} \int_0^x \frac{x'^{3/2}}{[1+x'^3]^{3/2}} dx', \quad (A3)$$

$$x = \left(\frac{\Omega_{\Lambda,0}}{\Omega_{M,0}}\right)^{1/3} a. \tag{A4}$$

Here, $\Omega_{\Lambda,0}$ and $\Omega_{M,0}$ are the density contributions of matter and the cosmological constant at z=0 respectively, and g(a) is the lineal growth factor (Hamilton 2001; Klypin, Trujillo-Gomez & Primack 2011).